FEATURES

- Max capacity 4 x 100 ml (swing out & fixed rotor)
- Maximum tube capacity 32 x 10 ml (swing out)
- Microprocessor controlled centrifuge with variable speed and Time setting and also with last run memory function
- Adjustable ramp & brake speeds from (up to 9 speed selection)
- Automatic Imbalance Detection
- 2 Years Warranty

ASK FOR DEMO

Revolve Universal Centrifuge RV-UC-15 is equipped with industry standard features and Revolve Universal Centrifuge has of 15000 speed max 22388RCF and max load capacity of 4 x 100 ml. Revolve Universal Centrifuge can be used with variety of fixed angle and swingout Revolve Universal rotors. Centrifuge has modern auto rotor detection, imbalance detection and Lid bock safety Features.





Revolve Universal Centrifuge has short spin function

- ADJUSTABLE RAMP & BRAKE SPEEDS FROM (UP TO 9 SPEED SELECTION)
- IMBALANCE DETECTION AND LID LOCK SAFETY FEATURE
- USER-PROGRAMMABLE (USER CAN SET UP TO 99 PROGRAMS)
 WITH 4 LINE PROGRAMS)
- BRUSHLESS DC MOTOR FOR MAINTENANCE-FREE LONG LIFE



Specification

Rotor Capacity (Max) 4 x 100 ml

32 x 10 ml (Swing out) & 30 x 15 ml (fixed rotor)

Max RPM / RCF (xg) 15000 RPM /22388 g(RPM and

RCF varies as per rotor)

Motor type Brushless DC

Display Digital display

Timer Setting 30 sec to 999 mins & infinite mode

Lid Lock Safety Yes

Imbalance Detection Yes

Adjustable Ramp & Brake

Yes (selection from 1 to

Weight 23 kg (without rotor)

Rotors (not included) Multiple rotor options (fixed

angle and swing out)



For additional Rotor options c refer to our website

WEBSITE

WWW.REVOLVESCIENTIFIC.COM

ORDERING INFORMATION

- RV-UC-15 Revolve Universal Centrifuge with 15000 RPM (without rotor)
- RV-PCR-F-4X8 Revolve 4X8X0.2 PCR rotor
- RV-2-F-48 Revolve Fixed angle rotor 44x2ML
- RV-100-F-4 Revolve 4 x 100 mL fixed angle rotor, RCF 2559 x g
- RV-50-F-4 Revolve 4 x 50 mL fixed angle rotor, RCF 2644 x g
- RV-15-F-16Revolve 16 x 15 mL fixed angle rotor, RCF 3144 x g
- RV-100-S-4 Revolve 4 x 100 mL swing rotor with Safety Cap, RCF 3164 x g

